

Rewards Systems

Oasis Academy Isle of Sheppey recognise the responsibility to support, praise and, where appropriate, reward students 'good behaviour'.

'Together we will unlock and celebrate the unique and limitless potential in every individual'



Achievement Points

- Achievement points will be handed out each lesson by teachers; these will be given to students who are:
- Working hard
- Achieving well
- Showing improvements
- Consistently performing
- Or for anything that the teacher feels is deserving of points.

Achievement Awards

- 50 Points = Bronze Award
- 150 Points = Silver Award
- 250 Points = Gold Award
- 350 Points = Platinum Award
- 500 Points = Diamond Award



Students will collect Achievement Points throughout the year. When they reach the markers, highlighted on the left, they will receive a pin badge. This badge should be worn on the blazer lapel

Family Achievements

- **Family Hall of Fame:** - this will be displayed in each family area
- **Family Stars of the Week:** - given out in assembly



Academy Trips/Events

- Reward events/ trips will occur once per term.
- Set criteria will be used to determine whether a student is invited to a trip/event.
- This criteria will be linked to: -
 1. Number of Achievement Points
 2. Attendance
 3. Number of Behaviour Incidents
- As the year progresses the criteria will become more challenging to reach in order to raise expectations and standards.

Behaviour Systems

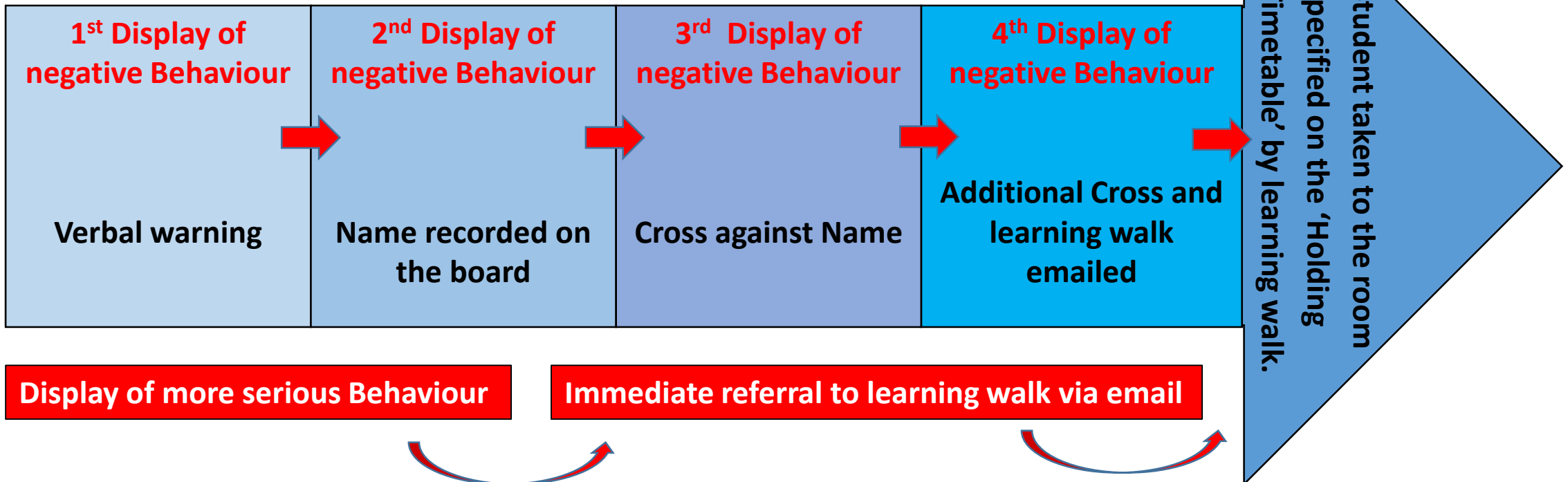
Oasis Academy Isle of Sheppey aims Empower learners to develop a strong sense of right and wrong, good and bad, equality and justice

‘Together we will build the school of choice where all feel pride in belonging’



Classroom system for removing a student who is behaving poorly and disrupting the learning of other students.

Together we can **Together we will** Together we are



Recording unacceptable conduct

All students who are removed from lessons/remove themselves from a lesson, will receive a **behaviour point** via the SIMS logging system. Behaviour points can also be issued for non-structured time.

Consequences of unacceptable conduct

Together we can **Together we will** Together we are



Level 1 Consequence - Once an email is sent to learning walk, the student/students involved will be issued with a break time detention the following day.

Level 2 Consequence – Failure to attend the break time detention will result in a 1 hour detention the following evening.

Level 3 Consequence – Failure to attend the 1 hour detention will result in a day in reflection, followed by a 1 hour detention the same day.

Level 4 Consequence – Failure to complete the day in reflection will result in a 3pm-6pm detention the following Monday evening. The student will then complete a day in reflection the day after.

Level 5 Consequence – Failure to complete the 3pm-6pm detention will result in the student being excluded. They will also be required to complete the 3pm-6pm detention the following Monday evening.

Any student who ends up being excluded via this system will be placing themselves heavily in the frame to be educated offsite at the alternative provision.

Punctuality

- Students who are **late to school by more than 5 minutes** will receive a Level 1 consequence and therefore a break time **detention** the following day.
- The same punishment will apply to students who are **late to lessons by more than 5 minutes**. This will be marked on the register by the teacher and the **detention** will automatically be issued.

Reminders

- **Mobile phones/IPods/earphones are NOT allowed to be used in school. You can only use these outside the building.**
- **If these are seen they will be confiscated and returned to the parent/ carer the following day.**

