



MUSIC KS4

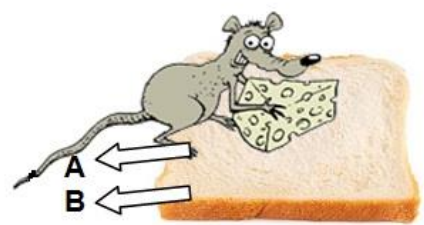
CHORDS – 2 OR MORE NOTES

AURAL – LISTENING SKILLS

STRUCTURES

**Binary Form (AB)**

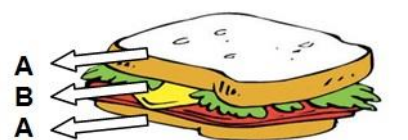
Just as cheese on toast has two ingredients, music in binary form has two sections.



We label these sections 'A' and 'B'.

**Ternary Form (ABA)**

A sandwich has three layers

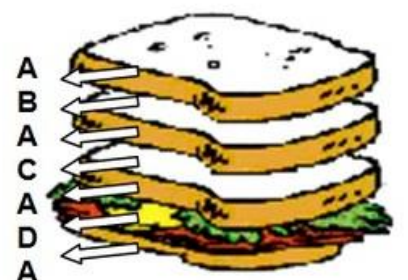


*Bread-Filling-Bread.*

Music in ternary form also has three sections and normally the B section contrasts with the A sections.

**Rondo Form (ABACADA...)**

Rondo form is like a multi-layered sandwich with a different filling on each piece of bread. Music in rondo form has a section that is repeated over and over again.



A different idea is sandwiched between each 'A' section

DYNAMICS

the loudness and softness of sound.

**Dynamics**

<b>ff</b>	Fortissimo	VERY LOUD
<b>f</b>	Forte	LOUD
<b>mf</b>	Mezzo Forte	Medium Loud
<b>mp</b>	Mezzo Piano	Medium Soft
<b>p</b>	Piano	Soft
<b>pp</b>	Pianissimo	very soft

Decrescendo means gradually getting softer

Crescendo means gradually getting louder.

NOTE VALUES

Name of Note	Note	Rest	Number of Beats
Semibreve			4
Minim			2
Crotchet			1
Quaver			1/2
Semiquaver			1/4

HARMONY - ACCOMPANIMENT

MUSIC VOCABULARY

Music Vocabulary

<b>Forte-f</b> Loud (strong)	<b>Piano-p</b> Quiet (soft)	<b>Prestissimo</b> As fast as possible	<b>Grave</b> Very slow
<b>Crescendo</b> Gradually getting louder	<b>Diminuendo</b> Gradually getting quieter	<b>Allegro</b> Fast, lively	<b>Adagio</b> Slow
<b>Mezzo forte -mf</b> Moderately loud	<b>Mezzo piano -mp</b> Moderately quiet	<b>Accelerando</b> Gradually speeding up	<b>Rallentando</b> Gradually slowing down
<b>Fortissimo -ff</b> Very loud	<b>Pianissimo-pp</b> Very quiet	<b>Andante</b> At a walking pace	<b>A tempo</b> Return to original speed

TEMPO

TEMPO

Tempo is how fast or slow a piece of music is played.

<b>Lento</b>	Slowly	
<b>Largo</b>	Slow and stately	
<b>Adagio</b>	Leisurely	
<b>Andante</b>	At a walking pace	
<b>Allegro</b>	Fast	
<b>Vivace</b>	Lively	
<b>Presto</b>	Very quickly	

MELODY – MAIN TUNE or THEME